

Asset List

(06/15/2003)

Level: Urban Turmoil

Textures

Brick (x2, standard red brick and grey brick)
Brick-to-plaster transitions
Plaster (x3)
Concrete (x5 – 2 sidewalk, 2 building foundation, building floor)
Corrugated metal
Corrugated metal (rusty)
Chicken wire fencing
Wood (several, stained and plain)
Windows (standard size, double tall, each with a dirty, clean, lit and unlit version)
Doors (several – wood, metal, painted, unpainted, dirty and clean versions)
Pipes (several)
Pipes (rusty)
City Signage (European)
Skybox (snow clouds)
Sidewalk grates
Tudor style wood-and-plaster siding (x5)
Misc. (rough stone, crates, steps, wiring, trash etc.)

Models

Parked cars (German and French, normal and burned versions)
Telegraph poles
Fire escapes
Shutters
Traffic lights
Lamp posts
Church bell
Gutter and pipe pieces (modular sections for designers to snap together)
Railings and fencing pieces
Roadblock materials
Barrels and palettes
Misc. architectural details (gargoyles, chimneys, clotheslines, gable supports, pillars)

Sounds

Busy market
Distant traffic
Distant explosions
Mass hysteria (crowd noises, unintelligible loudspeaker announcements)
Distant gunfire
Country music (filtered to sound like its playing from a badly tuned radio)

